y Tuncer Deniz

Three Years and Counting...

It's hard to believe that it has been three years since IMG first began. Back then it was just a hobby. Today, thousands subscribe to IMG. But admitadly, it hasn't been all smooth sailing for us. The immense volatility of the Mac games market sometimes presents strange situations. The lateness of this issue is a perfect example. Although the issue was done in early February, we made the mistake of committing ourselves to waiting for a demo of Under a Killing Moon. What turned into a few days late turned into weeks. Unfortunately we couldn't drop the preview, so we decided to wait for a week or so for the demo. Yes, we could have ship the issue without the demo, but I think it was worth the wait. After all, looking at screen shots just isn't the same as playing a 200 MB demo! In any case, we hope you understand why this issue is late. Because we are on a ten month schedule, we have a little bit of flexibility as to when we publish an issue. The good news is that the March issue should be shipping in early March!

The Best of Inside Mac Games '96 Now Available!

We're proud to announce the availability of The Best of Inside Mac Games '96. This 2 CD-ROM set includes every issue we've ever published (from 1993 through 1995), plus a collection of the best commercial demos, shareware, bug fixes, updaters, cheaters, scenarios, fag's, and walkthru's from the past year.

If you are a new or current subscriber to Inside Mac Games, you can purchase The Best of Inside Mac Games '96 CD-ROM set for \$20 (plus shipping and handling).

If you are not a subscriber to Inside Mac Games, the price for The Best of Inside Mac Games '96 CD-ROM Set is \$40 (plus shipping and handling).

The Macintosh Bible Guide to Games

The Macintosh Bible Guide to Games is the II-in-one, bundled-in-a-book-with-a-cover -bright-enough-to-read-in-the-dark source for

Mac gaming information. Written by veteran IMG contributors Bart Farkas and Christopher Breen, the MBGTG is more than just a few sparkly words wrapped around a terrific CD-ROM chock-full of games, patches, and cheaters (assembled by IMG Wizard-in-Chief, Tuncer Deniz. In addition to the cool CD, this Good Book contains no-holds-barred reviews of nearly every commercial Mac game on the market, interviews with the most happening cats in the Mac gaming business, quasi-scientific ratings of each game discussed, a prescient foreword by Nostradamus, and rants and raves where the authors lovingly lash out at each other.

The Macintosh Bible Guide to Games by Bart Farkas and Christopher Breen, is published by Peachpit Press. Available through IMG for only \$35 (498 pages with CD-ROM!). Add \$3 postage and handling, \$6 outside the U.S.)

New Storage Wallets

We are now carrying two more varieties of our popular storage wallets. In addition to the Flip Disc 12 (with foam cover), we now offer the Flip Disc 24 which holds up to 24 CD's and features a soft-touch foam exterior and thermal insulation. The heavy-duty Flip Disc 40 holds 40 CD's and comes with a durable nylon case. Prices are as follows: Flip Disc 12 = 12, Flip Disc 12 = 12,